

**22.14 ELECTRONIC GAMING MACHINE POLICY**

19/01/2006  
VC37

This policy applies to all venues within the City of Boroondara which have a restricted licence under the Liquor Control Act 1987.

**22.14-1 Policy basis**

19/01/2006  
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The Municipal Strategic Statement recognises the distinctive high quality residential environment that the City enjoys. As part of this recognition the MSS sets as two key strategies the enhancement of this distinctive character and the proper integration of any non-residential use into the City's residential areas. It is recognised that licensed venues having electronic gaming machines may have a considerable impact on surrounding communities and their amenity and that these impacts should be minimised in order to fulfil the strategic objectives of the MSS. By virtue of the nature of operation of gaming machine venues it is felt more appropriate to restrict these activities to existing commercial areas where they have a limited interface with residential activities and are thus able to minimise any potential amenity impacts.

**22.14-2 Objectives**

19/01/2006  
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- To recognise the impact that electronic gaming machine venues may have on surrounding communities.
- To ensure that electronic gaming machines are primarily located in existing venues in commercial centres.

**22.14-3 Policy**

19/01/2006  
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It is policy that:

- Electronic gaming machines be restricted to existing venues in commercial strip shopping centres unless an applicant is able to demonstrate a net community benefit in locating outside of a commercial centre.