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C196**GAMING PREMISES**

This policy applies to applications for gaming premises in the Mixed Use Zone, Public Use Zone, Public Park and Recreational Zone, Commercial Zones, Industrial Zones, Docklands Zone and Schedule 5 to the Capital City Zone. It is noted that gaming premises are prohibited in the Residential Zones.

Policy Basis

The Municipal Strategic Statement sets out objectives and strategies for recreation, entertainment and the arts. These strategies include ensuring that the operation of entertainment venues maintains an appropriate level of amenity within the municipality and that gaming premises do not form concentrations in particular areas. Gaming machines are discouraged in residential areas.

There are a number of gaming premises throughout the Central City and in nearby business zones. There are also a large number of existing licensed premises in other zones where gaming could be introduced in the future.

Objectives

- To ensure that amenity, social and economic impacts of gaming are considered when deciding on a planning application.
- To encourage applicants to submit a social and economic impact assessment with the planning application.
- To ensure that gaming premises are primarily located in existing venues in commercial centres.
- To ensure that gaming premises are established in locations that will not detract from the amenity of surrounding residential areas.
- To restrict the proliferation of gaming premises in areas where residential use is encouraged.
- To ensure that a new gaming premises is consistent with the purpose of the zone applying to the land.

Policy

It is policy to require a detailed social and economic impact assessment with any planning application.

It is policy that proposals are assessed against the following criteria:

- Gaming should be located in existing licensed premises that have a range of other entertainment uses.
- Proposals for gaming on public land should be ancillary to the existing use of the land and be consistent with the zoning intent for the land.
- Gaming premises should not be located adjacent to existing residential uses.
- Alterations to the external appearance of the premises and any advertising signs should be of high quality design and should not detract from the visual appearance and amenity of the surrounding area.
- Signs advertising gaming should not be a dominant feature of any building in which gaming is located.

It is policy that the responsible authority considers, as appropriate:

- Likely traffic and car parking demand generated by the proposal.
- Whether the hours of operation change the intensity of the existing use and its compatibility with surrounding uses.
- Whether the social and economic impact assessment supports the location of the gaming premises.
- The extent to which electronic gaming machines are located in the subject area.
- Whether the amenity impacts and appearance are detrimental to the surrounding area.
- Whether alternative entertainment uses exist within the venue.

Policy Reference

Gaming Machine Policy (1997)